

an interstage exchange connecting the input nodes to the output nodes,  
 wherein the interstage exchange is a bit-permuting exchange induced by a  
 permutation  $\sigma$  on integers from 1 to  $n$  such that  $\sigma$  maps the numbers  $\lfloor n/2 \rfloor + 1, \lfloor n/2 \rfloor + 2, \dots, n$ , into the set  $\{1, 2, \dots, \lceil n/2 \rceil\}$  excluding the bit-permuting exchange equal to the  $\lfloor n/2 \rfloor^{\text{th}}$  power of SHUF<sup>(n)</sup>, and

wherein each  $2^k \times 2^k$  generalized divide-and-conquer network ( $k < n$ ), being  
 representative of each of the input nodes and each of the output nodes, is implemented by  
 forming the bit-permuting 2-stage tensor product, excluding the plain 2-stage tensor  
 product, between a  $2^{\lceil k/2 \rceil} \times 2^{\lceil k/2 \rceil}$  generalized divide-and-conquer network and a  $2^{\lfloor k/2 \rfloor} \times 2^{\lfloor k/2 \rfloor}$   
 generalized divide-and-conquer network, recursively until  $k=1$ , such that a  $2 \times 2$   
 generalized divide-and-conquer network is a single cell.

11. The  $2^n \times 2^n$  generalized divide-and-conquer network as recited in claim 10  
 wherein the forming of the bit-permuting 2-stage tensor product includes forming a  
 2-swap tensor product and the bit-permuting exchange is a swap exchange.

12. A  $2^n \times 2^n$  generalized divide-and-conquer network,  $n > 3$ , achieving an optimal  
 layout complexity under the 2-layer Manhattan model with reserved layers and optimal  
 structural modularity among all  $2^n \times 2^n$  banyan-type networks, the network comprising

$2^{\lfloor n/2 \rfloor} 2^{\lceil n/2 \rceil} \times 2^{\lceil n/2 \rceil}$  input nodes, each of the  $2^{\lfloor n/2 \rfloor}$  input nodes being a  
 $2^{\lceil n/2 \rceil} \times 2^{\lceil n/2 \rceil}$  generalized divide-and-conquer network,  
 $2^{\lceil n/2 \rceil} 2^{\lfloor n/2 \rfloor} \times 2^{\lfloor n/2 \rfloor}$  output nodes, each of the  $2^{\lceil n/2 \rceil}$  output nodes being a  
 $2^{\lfloor n/2 \rfloor} \times 2^{\lfloor n/2 \rfloor}$  generalized divide-and-conquer network, and

an interstage exchange connecting the input nodes to the output nodes,  
wherein each  $2^k \times 2^k$  generalized divide-and-conquer network ( $k < n$ ), being  
representative of each of the input nodes and each of the output nodes, is implemented by  
forming the bit-permuting 2-stage tensor product, excluding the plain 2-stage tensor  
product, between a  $2^{\lceil k/2 \rceil} \times 2^{\lceil k/2 \rceil}$  generalized divide-and-conquer network and a  $2^{\lfloor k/2 \rfloor} \times 2^{\lfloor k/2 \rfloor}$   
generalized divide-and-conquer network, recursively until  $k=1$ , such that a  $2 \times 2$   
generalized divide-and-conquer network is a single cell.

13. The  $2^n \times 2^n$  generalized divide-and-conquer network as recited in claim 12  
wherein the forming of the bit-permuting 2-stage tensor product includes forming a  
2-swap tensor product.

14. A method for constructing a  $2^n \times 2^n$  generalized divide-and-conquer network,  
 $n > 3$ , comprising

determining an  $n$ -leaf balanced binary tree indicative of the generalized  
divide-and-conquer network,  $n > 3$ , and

generating a recursive bit-permuting 2-stage interconnection network,  
excluding the recursive plain 2-stage interconnection network, associated with the  $n$ -leaf  
balanced binary tree.

15. The method as recited in claim 14 wherein the generating of the recursive bit-  
permuting 2-stage interconnection network includes generating a recursive 2-swap  
interconnection network.

16. A method for recursively constructing a  $2^n \times 2^n$  generalized divide-and-conquer network,  $n > 3$ , comprising

forming the bit-permuting 2-stage tensor product, excluding the plain 2-stage tensor product, between a  $2^{\lceil n/2 \rceil} \times 2^{\lceil n/2 \rceil}$  generalized divide-and-conquer network and a  $2^{\lfloor n/2 \rfloor} \times 2^{\lfloor n/2 \rfloor}$  generalized divide-and-conquer network, and

recursively, each  $2^k \times 2^k$  generalized divide-and-conquer network ( $k < n$ ) is constructed by forming the bit-permuting 2-stage tensor product, excluding the plain 2-stage tensor product, between a  $2^{\lceil k/2 \rceil} \times 2^{\lceil k/2 \rceil}$  generalized divide-and-conquer network and a  $2^{\lfloor k/2 \rfloor} \times 2^{\lfloor k/2 \rfloor}$  generalized divide-and-conquer network, until  $k=1$ , where a  $2 \times 2$  generalized divide-and-conquer network is a single cell.

Fig.  
cont.

17. The method as recited in claim 16 wherein the forming of the bit-permuting 2-stage tensor product includes forming a 2-swap tensor product.

18. The method as recited in claim 16 wherein each recursive forming of the bit-permuting 2-stage tensor product includes

configuring a first stage of  $2^{\lfloor k/2 \rfloor}$  input nodes where each of the input nodes is a  $2^{\lceil k/2 \rceil} \times 2^{\lceil k/2 \rceil}$  generalized divide-and-conquer network,

configuring a second stage of  $2^{\lceil k/2 \rceil}$  output nodes where each of the output nodes is a  $2^{\lfloor k/2 \rfloor} \times 2^{\lfloor k/2 \rfloor}$  generalized divide-and-conquer network, and

interconnecting the first stage and the second stage by a bit-permuting exchange induced by a permutation  $\sigma$  on integers from 1 to  $k$  such that  $\sigma$  maps the

numbers  $\lfloor k/2 \rfloor + 1, \lfloor k/2 \rfloor + 2, \dots, k$ , into the set  $\{1, 2, \dots, \lceil k/2 \rceil\}$  excluding the bit-permuting exchange equal to the  $\lfloor k/2 \rfloor^{\text{th}}$  power of  $\text{SHUF}^{(k)}$ .

19. The method as recited in claim 18 wherein the interconnecting the first stage and the second stage by a bit-permuting exchange includes forming the bit-permuting exchange as a swap exchange.

20. The method as recited in claim 16 wherein each recursive forming of the bit-permuting 2-stage tensor product between a  $2^{\lceil j/2 \rceil} \times 2^{\lceil j/2 \rceil}$  generalized divide-and-conquer network and a  $2^{\lfloor j/2 \rfloor} \times 2^{\lfloor j/2 \rfloor}$  generalized divide-and-conquer network,  $1 \leq j \leq n$ , includes

configuring a first stage of  $2^{\lfloor j/2 \rfloor}$  input nodes where each of the input nodes is a  $2^{\lceil j/2 \rceil} \times 2^{\lceil j/2 \rceil}$  generalized divide-and-conquer network,

configuring a second stage of  $2^{\lceil j/2 \rceil}$  output nodes where each of the output nodes is a  $2^{\lfloor j/2 \rfloor} \times 2^{\lfloor j/2 \rfloor}$  generalized divide-and-conquer network, and

interconnecting the first stage and the second stage by a bit-permuting exchange induced by a permutation  $\sigma$  on integers from 1 to  $j$  such that  $\sigma$  maps the numbers  $\lfloor j/2 \rfloor + 1, \lfloor j/2 \rfloor + 2, \dots, j$ , into the set  $\{1, 2, \dots, \lceil j/2 \rceil\}$  excluding the bit-permuting exchange equal to the  $\lfloor j/2 \rfloor^{\text{th}}$  power of  $\text{SHUF}^{(j)}$ .

21. The method as recited in claim 20 wherein the interconnecting the first stage and the second stage by a bit-permuting exchange includes forming the bit-permuting exchange as a swap exchange.

22. A method for recursively constructing a  $2^n \times 2^n$  generalized divide-and-conquer network,  $n > 3$ , in correspondence to an  $n$ -leaf balanced binary tree, the method comprising

constructing, in correspondence to the root  $R$  of the tree, the  $2^n \times 2^n$  generalized divide-and-conquer network by forming the bit-permuting 2-stage tensor product between a  $2^p \times 2^p$  generalized divide-and-conquer network which is associated with the left-son of  $R$  having a weight of  $p$  and a  $2^q \times 2^q$  generalized divide-and-conquer network which is associated with the right-son of  $R$  having a weight of  $q$ , with  $|p - q| \leq 1$  and wherein  $p = \lceil n/2 \rceil$  and  $q = \lfloor n/2 \rfloor$ , or  $p = \lfloor n/2 \rfloor$  and  $q = \lceil n/2 \rceil$ , and

recursively, in correspondence to a generic internal node  $H$  with weight  $k$  ( $k < n$ ) until  $k = 1$  and wherein a  $2 \times 2$  generalized divide-and-conquer network is a single cell, constructing a  $2^k \times 2^k$  generalized divide-and-conquer network by forming the bit-permuting 2-stage tensor product between a  $2^s \times 2^s$  generalized divide-and-conquer network which is associated with the left-son of  $H$  having a weight of  $s$  and a  $2^t \times 2^t$  generalized divide-and-conquer network which is associated with the right-son of  $H$  having a weight of  $t$ , with  $|s - t| \leq 1$  and wherein  $s = \lceil k/2 \rceil$  and  $t = \lfloor k/2 \rfloor$ , or  $s = \lfloor k/2 \rfloor$  and  $t = \lceil k/2 \rceil$ .

23. The method as recited in claim 22 wherein the forming of the bit-permuting 2-stage tensor product includes forming a 2-swap tensor product.--